

# HONDA NS500

with STARTING RIDER



1/12 MOTORCYCLE SERIES



This kit was designed with the full cooperation of Honda Motor Co., Ltd. and Honda Racing Corporation.  
Dieser Kit wurde in Zusammenarbeit mit der Honda Motor Co. Ltd. und der Honda Racing Corporation entworfen.

1983 will stand out in Honda's memory as the first time in 17 years that they were able to recapture the coveted 500cc Grand Prix championships. This was achieved with a combination of their superb NS500 motorcycle and the driving skills of the American Freddie Spencer. Throughout the 1983 events, two American riders provided an almost fictional type of drama for this important championship. Kenny Roberts, driving for Yamaha on their superlative YZR500 and Freddie Spencer on the Honda NS500 were in a virtual dead heat going into the final race of the season. The San Marino G.P., held at the Imola Circuit in Italy, formed the backdrop for this final race, and the two riders battled to the extreme, with both bikes working to perfection. Kenny Roberts took the checkered flag with Spencer coolly holding on to 2nd place, giving him the championship by a margin of only 2 points. The Honda NS500 was debuted in 1982 and created a sensation by being the first Honda 2 stroke 500cc Grand Prix racer. The engine layout of this racer is somewhat unique in that it is a three cylinder engine with the center cylinder laid back 112 degrees, and the two outside cylinders canted slightly forward when mounted in the frame. This arrangement made a very compact powerplant, with the lowest CG possible when mounted. With a displace-

ment of 499cc and 130 hp, this water cooled engine and bike combination won 3 victories during the 82 season and went on to capture 6 wins and the championship plus maker's trophy in 1983. The start for 500cc Grand Prix racers is the driver's pushing them from the starting grid. Even though a racer is on the pole position, if he doesn't get a good start, he could end up at the back of the pack. The NS500 had a slight edge in starting ability over the Yamaha YZR500, and may have gone a long way in obtaining the victory for Honda. It is an exciting event to watch the many drivers in their colorful leathers, waiting for the signal to start, and then frantically pushing their mounts off of the starting grid, getting them running, mounting the bikes than off to battle for another Grand Prix championship.

\* \* \*

Nach 17 Jahren gelang es Honda 1983, die Grand Prix Meisterschaft in der 500cc Klasse wieder zu erlangen. Dies war nur möglich, durch die ausgezeichnete Kombination von der 500cc Maschine und der Geschicklichkeit des Fahrers Freddie Spencer. Die 1983 Meisterschaft wurde von zwei Amerikanern gefahren, Kenny Roberts für die YZR500 für Yamaha und Freddie Spencer die NS500 für Honda.

Der letzte Grand Prix der Saison, von San Marino, wurde auf dem Rennkurs von Imola in Italien abgehalten. Beide Fahrer gingen bis ans Letzte und holten aus ihren Maschinen das Äusserste heraus.

Kenny Roberts wurde zwar als Sieger abgewunken, Freddie Spencer wurde Zweiter und erhielt 2 Punkte, aber gerade diese zwei Punkte langten für die Meisterschaft. Die Honda NS500 wurde 1982 vorgestellt, es war eine Sensation, die erste Honda Grand Prix Maschine, ein 2-Takter mit 500cc. Schon allein die Motorausführung war einmalig, 3 Zylinder, der Mittlere 112 Grad nach hinten und die beiden Äusseren etwas nach vorne verkantet, eingebaut. Dies war die beste Einbaumöglichkeit in den Rahmen. Mit dem wassergekühlten Motor mit 499cc und 130 PS gewann diese Honda 1982 drei Rennen, 1983 schon 6 Wettkämpfe plus Meisterschaft, plus Hersteller-Trophäe. Beim Grand Prix der 500cc Klasse müssen die Fahrer ihre Maschinen über die Startlinie schieben. Obwohl ein Fahrer in der Pole-Position stehen kann, wenn er nicht einen guten Start hat, kann er auch der Letzte sein.

Es ist schon ein tolles Bild, die vielen Fahrer mit ihren Maschinen, in ihren farbigen Overalls, an der Startlinie zu sehen, wenn dann das Startsignal kommt, jeder seine Maschine wie irrsinnig anschiebt, wenn der Motor dann läuft, die Fahrer aufspringen und dann Runde um Runde um die Meisterschaft kämpfen sieht.

## READ BEFORE ASSEMBLY.

ERST LESEN  
— DANN BAUEN.

- ★ Study the instructions and photographs before commencing assembly.
- ★ You will need a sharp knife, a screwdriver, a file and a pair of pliers.
- ★ Use cement sparingly. Use only enough to make a good bond.
- ★ Apply cement to both parts to be joined.

- ★ Make sure to ventilate room, when you use cement and paints.

This mark denotes paint color, with color names and numbers for Tamiya Acrylic Paints and Tamiya Paint Markers. A separate sheet has detailed painting instructions; however, some parts should be painted prior to model's completion, and these are called out during assembly.

★ Vor Beginn die Bauanleitung studieren und den Nummern nach die Elemente zusammenbauen.

★ Bauteile nicht vom Spritzling abbrechen, vorsichtig abschneiden oder abzwicken.

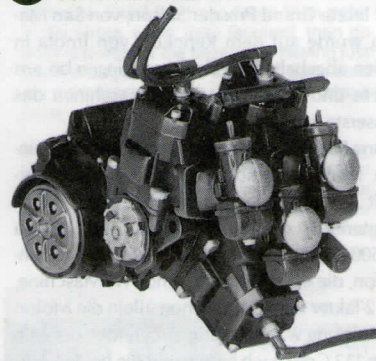
★ Teile vor Kleben zusammenhalten, auf genauen Sitz achten. Nicht zuviel Klebstoff verwenden. Kleine Teile hält man mit Pinzette fest.

★ Abziehbilder vorsichtig von der Unterlage im Wasser abschieben, auf richtigen Sitz achten und gut trocknen lassen.

★ Der Bastelraum sollte bei Verwendung von Farben und Klebstoff gut gelüftet sein.

Dieses Zeichen zeigt die Farbe und Farbnnummer der Tamiya Acryl-Farben und Paint Marker.

## 2 COMPLETED ENGINE COMPLETTER MOTOR

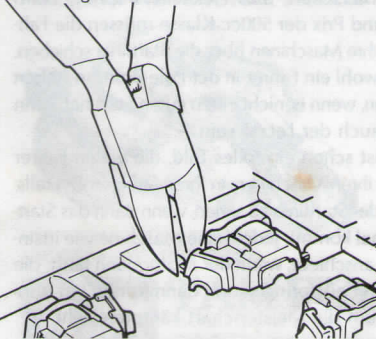


### «Cutting off Parts»

### «Abschneiden einzelner Teile»

Do not break parts away from sprue, but remove them carefully with a cutting tool.

Bauteile nicht vom Spritzling abbrechen vorsichtig abschneiden oder abzwicken.



## 1 CYLINDERS AND CRANKCASE ZYLINDER UND KURBELGEHÄUSE

«Cylinder A»

«Zylinder A»

Make 2 sets.

2 Satz machen.

Chrome Silver (X-11)

Semi Gloss Black (X-18)

Flat Black (XF-1)

C25

Semi Gloss Black (X-18)

C26

Semi Gloss Black (X-18)

C28

Semi Gloss Black (X-18)

Flat Black (XF-1)

«Crankcase»

«Kurbelgehäuse»

C19

Semi Gloss Black (X-18)

C20

Semi Gloss Black (X-18)

Chrome Silver (X-11)

Flat Black (XF-1)

C21

Semi Gloss Black (X-18)

C22

Semi Gloss Black (X-18)

Chrome Silver (X-11)

Flat Black (XF-1)

C27

Semi Gloss Black (X-18)

C28

Semi Gloss Black (X-18)

Flat Black (XF-1)

«Cylinder B»

«Zylinder B»

C25

Semi Gloss Black (X-18)

C26

Semi Gloss Black (X-18)

C28

Semi Gloss Black (X-18)

Flat Black (XF-1)

«Crankcase»

«Kurbelgehäuse»

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Semi Gloss Black (X-18)

C20

Semi Gloss Black (X-18)

Chrome Silver (X-11)

Flat Black (XF-1)

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Flat Black (XF-1)

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Semi Gloss Black (X-18)

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Flat Black (XF-1)

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Chrome Silver (X-11)

Flat Black (XF-1)

C27

Semi Gloss Black (X-18)

C28

Semi Gloss Black (X-18)

Flat Black (XF-1)

«Cylinder B»

«Zylinder B»

C25

Semi Gloss Black (X-18)

C26

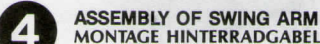
## 4



**B 23**  
Bolts  
/Bolzen  
Chrome Silver  
(X-11)



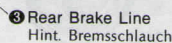
## 3



Flat Aluminum (XF-16)

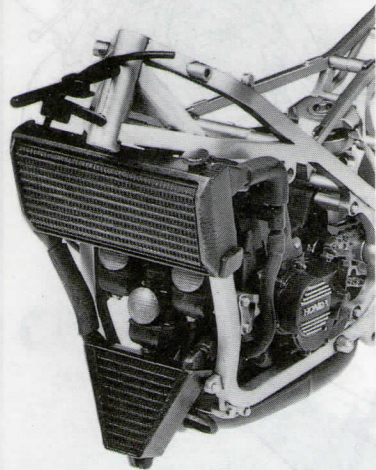
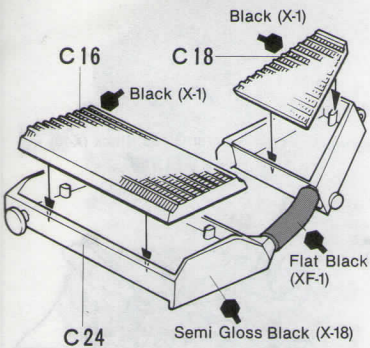


## 5 ATTACHING SWING ARM EINBAU DER HINTERRADGABEL

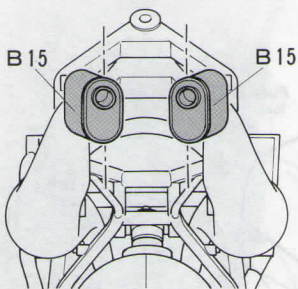


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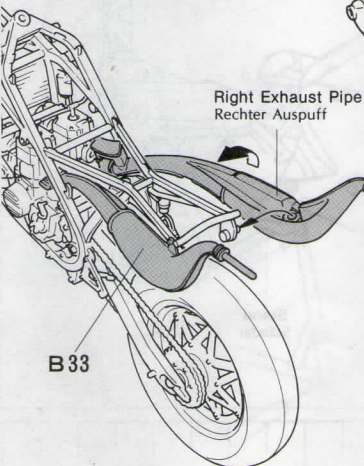
## 7 RADIATOR KÜHLER



## 8 ATTACHING B15 EINBAU B15

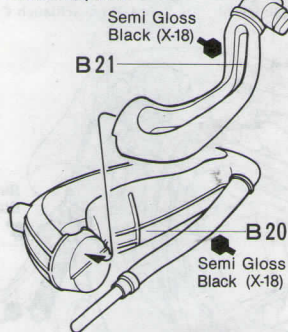


«Exhaust Pipes»  
«Auspuffe»  
Attach exhaust pipe while rotating 90 degrees.  
Um 90° drehen und Auspuffrohr anbringen.

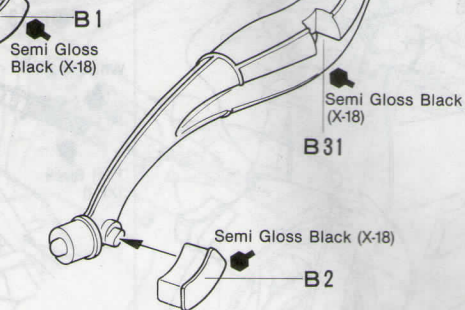


## 6 ASSEMBLY OF EXHAUST PIPES AUSPUFFE ZUSAMMENBAU

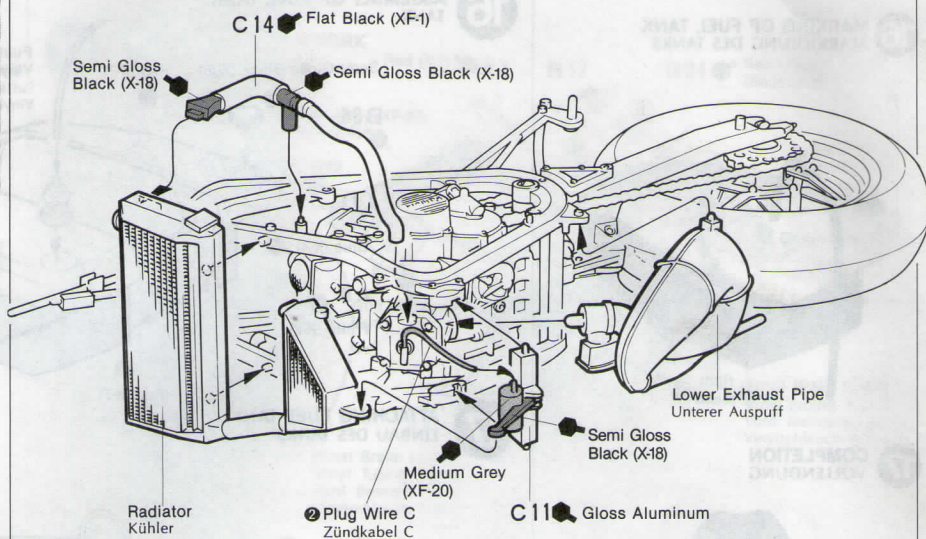
«Lower Exhaust Pipe»  
«Unterer Auspuff»



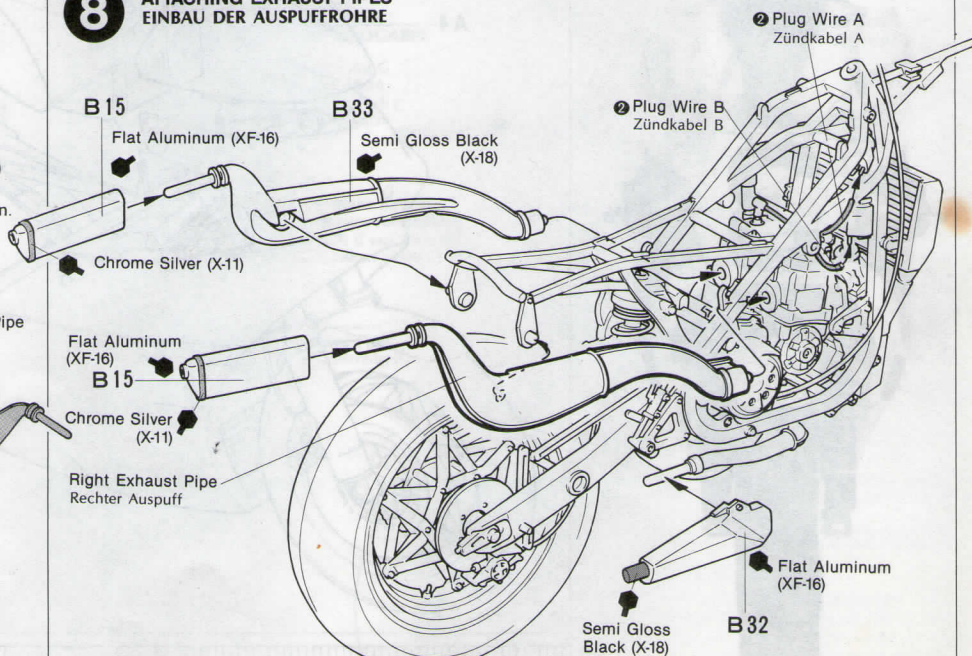
«Right Exhaust Pipe»  
«Rechter Auspuff»



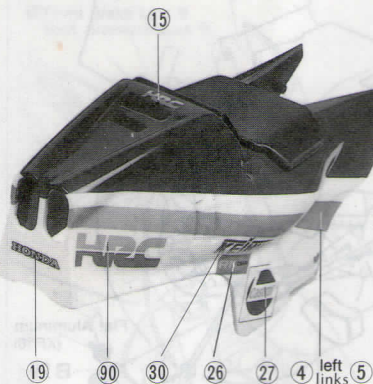
## 7 ATTACHING RADIATOR EINBAU DES KÜHLERS



## 8 ATTACHING EXHAUST PIPES EINBAU DER AUSPUFFROHRE



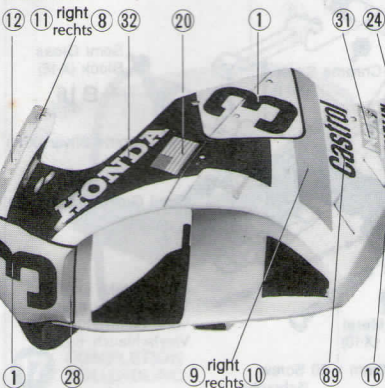
## 9 MARKING OF SEAT COWL MARKIERUNG DER SITZVERKLEIDUNG



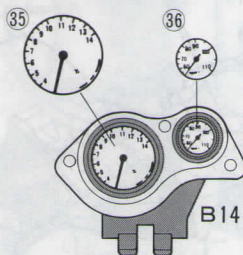
## 10 MARKING OF COWLING MARKIERUNG DER VERKLEIDUNG

Painting guide during construction shows the machine of Freddie Spencer. Refer to a separate sheet for Marco Lucchinelli and Takazumi Katayama.

Die Malanleitung in den einzelnen Baustufen ist für die Maschine von Freddie Spencer. Marco Lucchinelli und Takazumi Katayama siehe Extra-Blatt.



## 11 MARKING OF METER PANEL (B14) TACHOMETER



**TAMIYA ACRYLIC PAINTS**  
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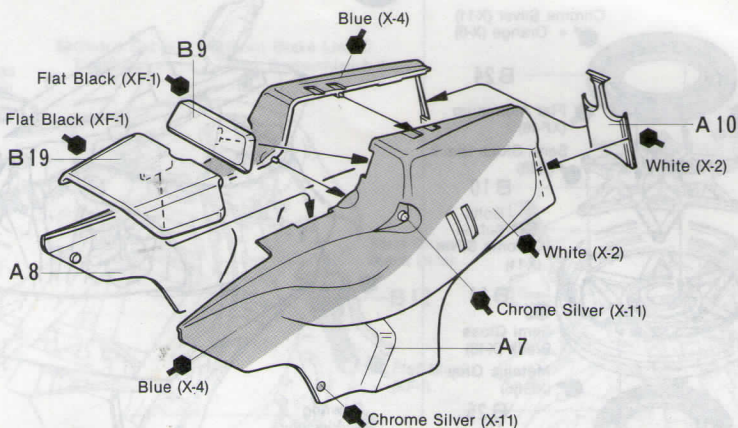


## Tamiya rubbline polishine compound

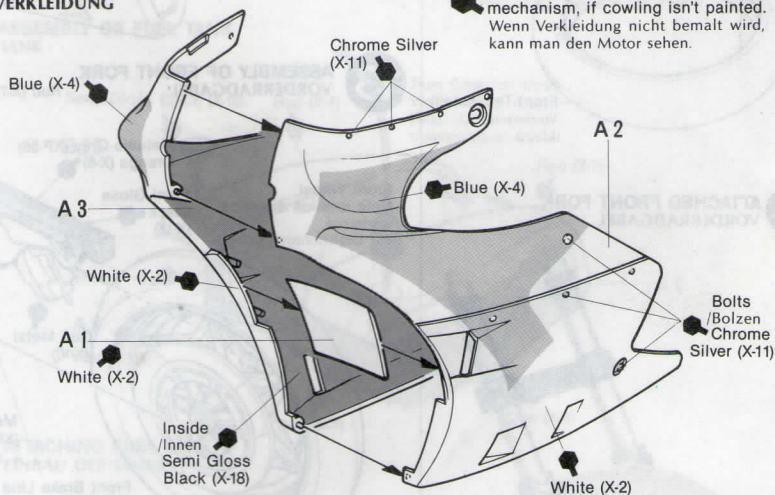


Used for preparation of plastic surfaces prior to painting and for adding the final polishing to painted surfaces. It can be used to polish out paint overspray from the base coat for a perfect finish.

## 9 ASSEMBLY OF SEAT COWL SITZVERKLEIDUNG



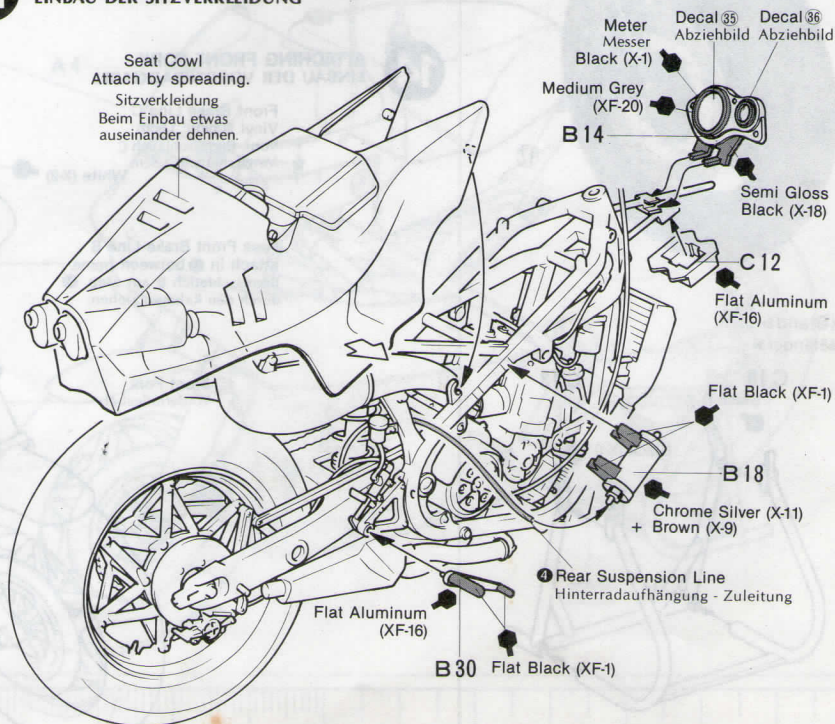
## 10 ASSEMBLY OF COWLING VERKLEIDUNG



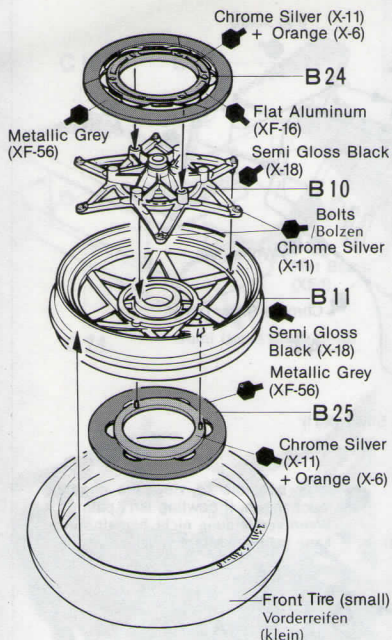
It is possible to view the engine mechanism, if cowling isn't painted. Wenn Verkleidung nicht bemalt wird, kann man den Motor sehen.

## 11 ATTACHING SEAT COWL EINBAU DER SITZVERKLEIDUNG

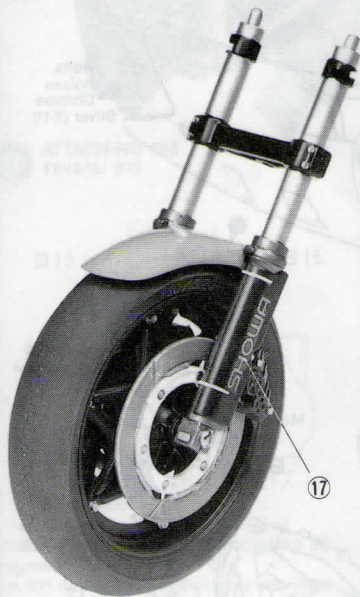
Seat Cowl Attach by spreading.  
Sitzverkleidung Beim Einbau etwas auseinander dehnen.



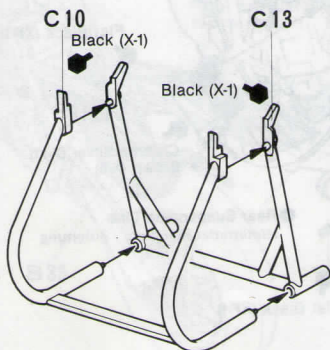
### 13 FRONT WHEEL VORDERRAD



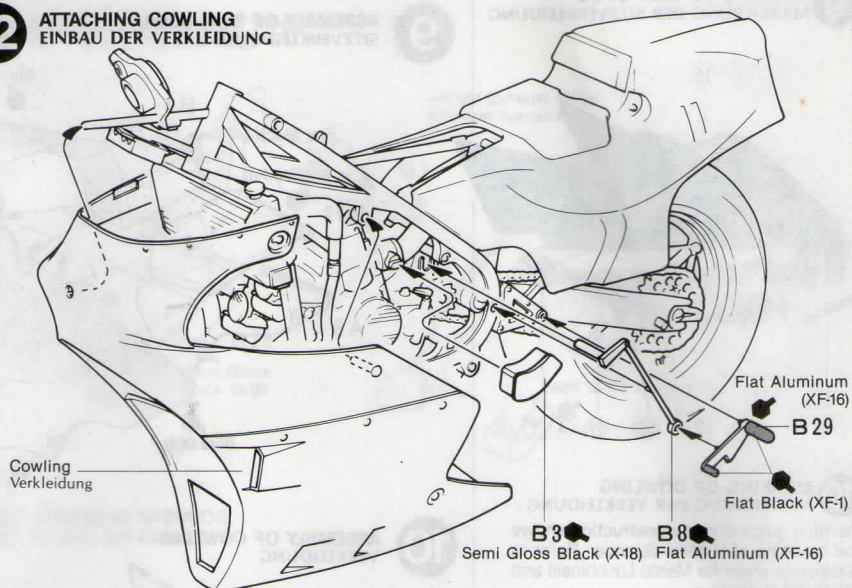
### 14 ATTACHED FRONT FORK VORDERRADGABEL



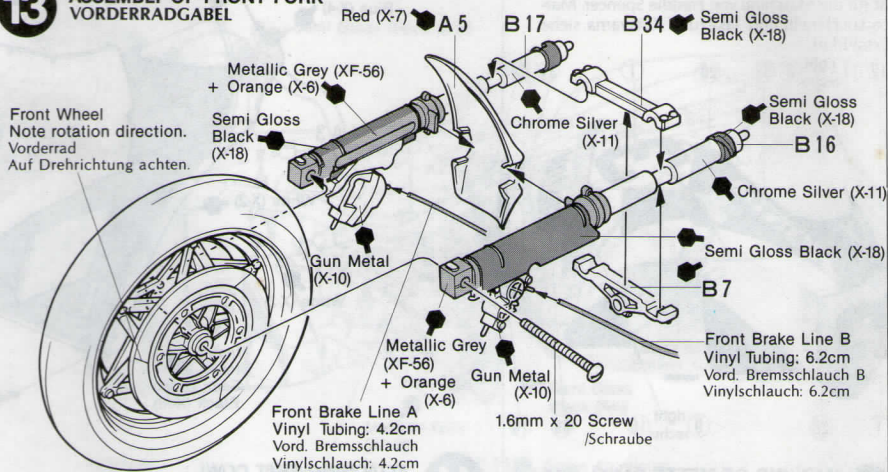
«Stand»  
«Ständer»



### 12 ATTACHING COWLING EINBAU DER VERKLEIDUNG



### 13 ASSEMBLY OF FRONT FORK VORDERRADGABEL



### 14 ATTACHING FRONT FORK EINBAU DER VORDERRADGABEL

Front Brake Line C  
Vinyl Tubing: 1.5cm  
Vord. Bremsschlauch C  
Vinylschlauch: 1.5cm

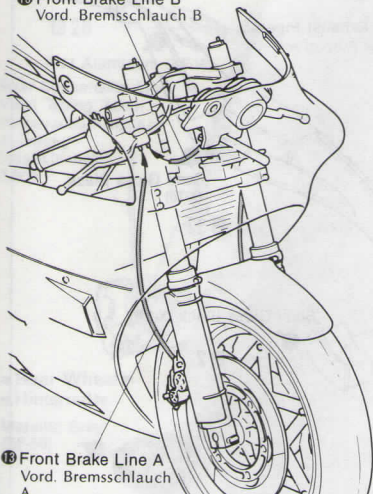
White (X-2)

Pass Front Brake Line B  
attach in ⑩ between frame.  
Bremsschlauch B aus Step ⑩  
durch den Rahmen ziehen.

Front Fork  
Vorderradgabel

## 15 CABLES TO HANDLE BAR LEITUNGEN ZUM LENKER

18 Front Brake Line B  
Vord. Bremschlauch B



19 Front Brake Line A  
Vord. Bremschlauch A

## 16 MARKING OF FUEL TANK MARKIERUNG DES TANKS



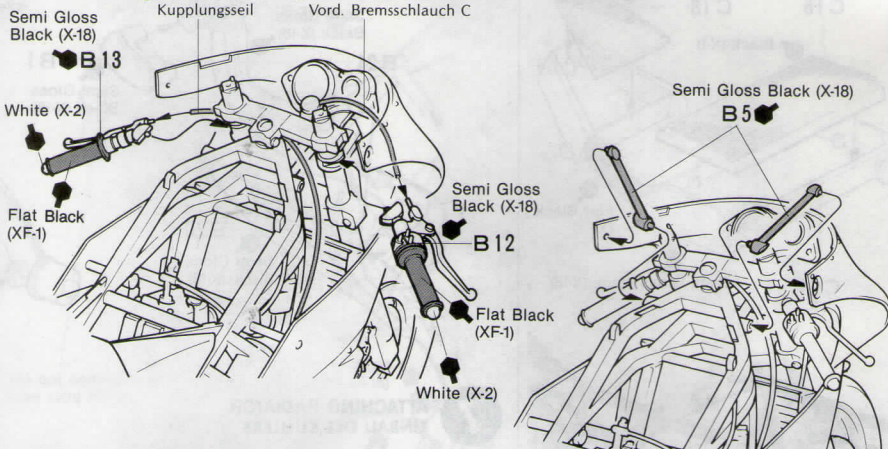
33 right  
rechts 34

## 17 COMPLETION VOLLENDUNG

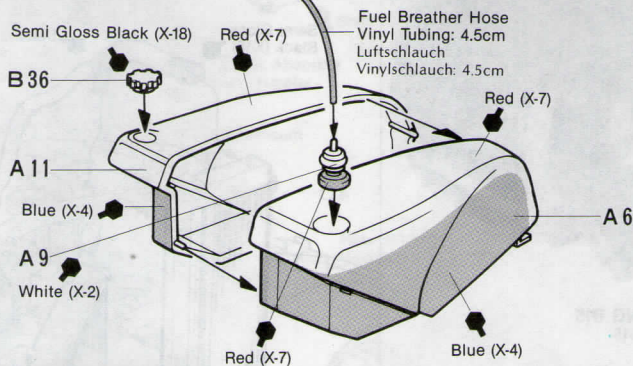


## 15 ATTACHING HANDLE BARS EINBAU DES LENKERS

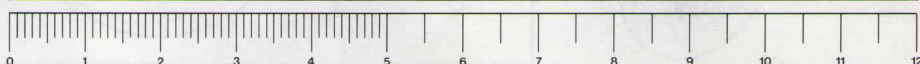
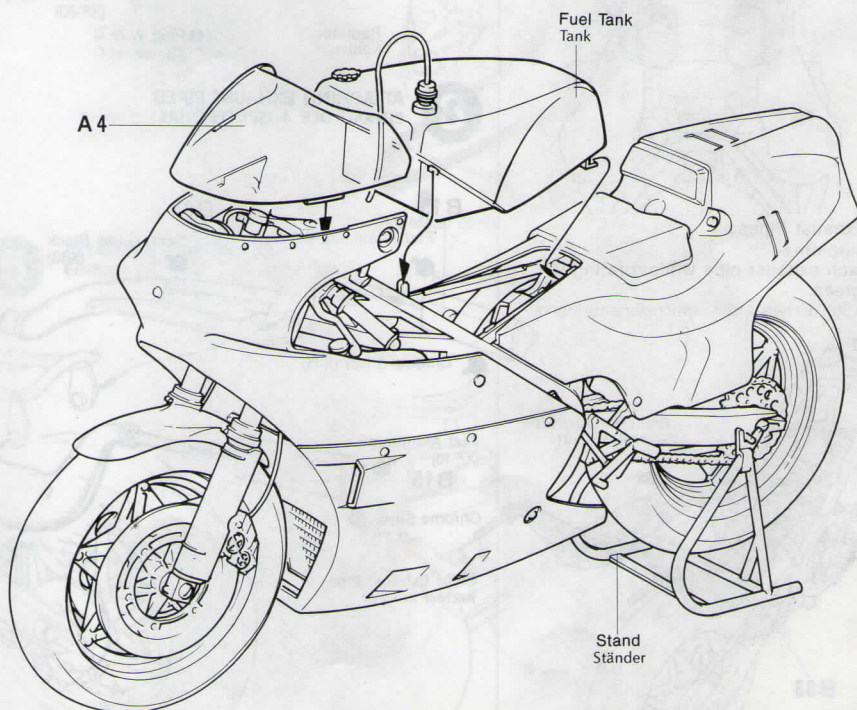
2 Clutch Cable  
Kupplungsseil 1 Front Brake Line C  
Vord. Bremschlauch C



## 16 ASSEMBLY OF FUEL TANK TANK



## 17 ATTACHING FUEL TANK EINBAU DES TANKS



**PAINTING OF RIDER**  
**BEMALUNG DER FAHRERFIGUR**  
 Paint face and inside of helmet before assembly. Trim shape of arms, body and helmet and after assembling temporarily paint them.

Gesicht und Helm-Innenseite vor Zusammenbauen bemalen. Erst Arme, Körper und Helm zusammenkleben, dann die ganze Figur bemalen.

**PAINTING OF FACE**  
**BEMALUNG DES GESICHTES**



**1** Paint the white of eye and let dry completely. Then draw the iris of eye.

Erst das Weiss der Augen bemalen und trocknen lassen, dann die Iris der Augen zeichnen.



**2** Paint flesh color. At the same time form the shape of eye. Then add a white point of light in iris of the eye. Nun das Gesicht mit flesh (fleischfarben) bemalen und den Augen die richtige Form geben. Dann einen weissen Lichtpunkt auf die Iris setzen.

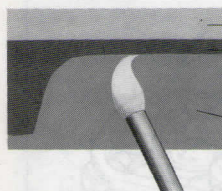


**3** Blend in the shading and add facial expression by using dark and light toning such as a woman uses her makeup. Nun auf das Gesicht Licht und Schatten mit hell und dunkel bringen.

**PAINTING OF LEATHERS**  
**BEMALUNG FÜR LEDER**

For color scheme and markings refer to the separate sheet. It is not difficult to paint the narrow lines when using the method outlined below. Paint the base color, then paint in the stripe, wider than required, then go back and repaint the base color leaving just the fine stripe. Be sure to let the base coat dry completely before applying the stripe color.

Farbenwahl und Markierungen siehe Extra-Blatt. Schmale Linien sind leicht zu malen, siehe Bild unten. Erst die Grundfarbe malen, dann die Streifen ziehen, etwas breiter als notwendig und dann nochmals mit der Grundfarbe nachmalen. Aber erst die Grundfarbe ganz trocknen lassen.



Base Color Grundfarbe  
 Color of Stripe Farbe des Streifen  
 Leave a narrow line by painting base color or next color of stripe.  
 Mit Grundfarbe oder Zusatzfarbe den Streifen abgrenzen.

**BUILD A COLLECTION OF TAMIYA PRECISION MOTORCYCLE MODELS**



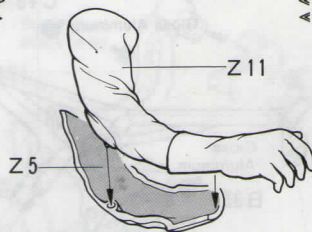
1/12 YAMAHA YZR500(Ow70)  
 with STRAIGHT RUN RIDER



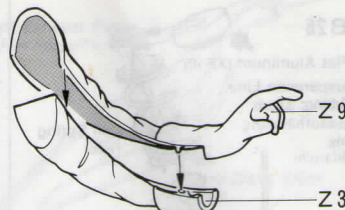
**TAMIYA**  
 TAMIYA PLASTIC MODEL CO.  
 3-7, ONDAWARA, SHIZUOKA-CITY, JAPAN.

**18 ASSEMBLY OF ARMS**  
**ZUSAMMENBAU DER ARMTEILE**

«Right Arm»  
 «Rechtsarm»

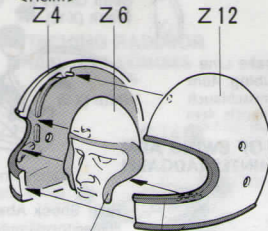


«Left Arm»  
 «Linksarm»



**19 ASSEMBLY OF RIDER FIGURE**  
**FAHRERFIGUR**

«Helmet»  
 «Helm»

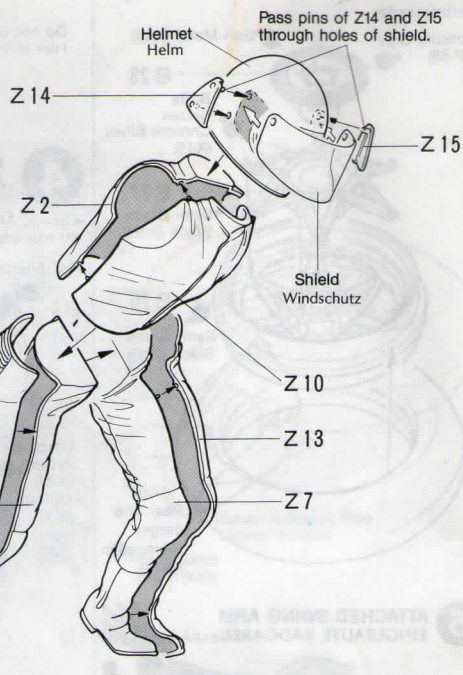


Flat Blue (XF-8)

Flat Black (XF-1)

★ Cement Z4 and Z6 first.  
 ★ Z4 und Z6 zuerst zusammenkleben.

★ Apply decals on helmet first, then cement Z14, Z15 and shield.  
 ★ Decals anbringen und dann Z14, Z15 und Windschutz ankleben.



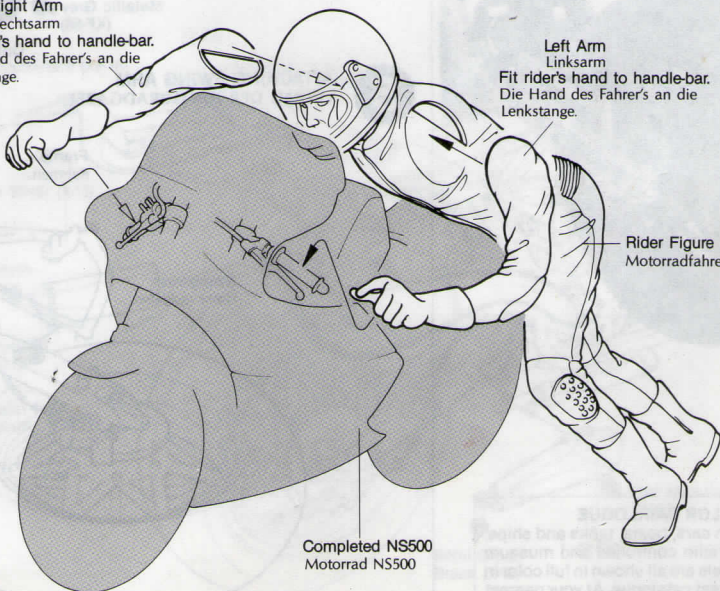
**20 ATTACHING RIDER FIGURE**  
**STELLUNG DER FAHRERFIGUR**

Right Arm  
 Rechtsarm

Fit rider's hand to handle-bar.  
 Die Hand des Fahrer's an die Lenkstange.

Left Arm  
 Linksarm

Fit rider's hand to handle-bar.  
 Die Hand des Fahrer's an die Lenkstange.



Rider Figure  
 Motorradfahrer Figur

Completed NS500  
 Motorrad NS500

# PAINTING

## PAINTING OF THE HONDA NS500

The 1983 World Champions machine was painted in Honda's works colors of Red, White and Blue, as shown in the drawings. The sponsor's marks of Castrol, NGK spark plugs and Michelin tires, plus others were changed from race to race.

## BEMALUNG DER HONDA NS500

Die Weltmeisterschaftsmaschine von 1983 war in den Honda Werksfarben rot, weiss und blau. Sponsor-Marken von Castrol, NGK-Zündkerzen und Michelin-Reifen waren neben anderen angebracht, die jedoch von Rennen zu Rennen gewechselt wurden.

## PAINTING AND MARKINGS OF THE RIDER FIGURE

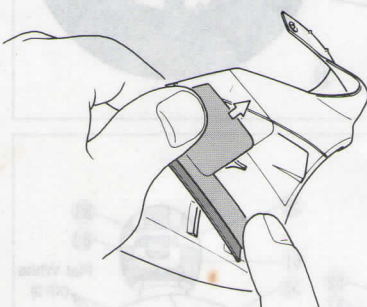
It is not difficult to achieve a realistic and lifelike figure. Follow the instructions for painting the face, located on page 8 of the instructions. The leathers are painted in the overall base color first, striping added as previously indicated, and then the wrinkles of the leathers are shadowed using darker toned colors to make them stand out. Placement of the darker colors in wrinkles can be better observed by using a light shining down on the completed and base painted figure. Where the shadows show up on the figure, outline them in a pencil, and then paint them onto the model, shading them into the wrinkles.

## BEMALUNG DER FAHRERFIGUR

Es ist nicht schwer, diese kleine Figur so zu bemalen, dass sie wie echt aussieht. Man sollte der Malanleitung auf Seite 8 folgen. Vor Allem erst den Overall in der Grundfarbe bemalen, dann die Streifen, wie beschrieben, anbringen. Schattierungen und Falten in der Lederkleidung erhöhen die Wirklichkeit.

## DECAL APPLICATION

- (1) Remove all dust, dirt and adhesive smears with a wet cloth before applying any decals.
- (2) The decal to be applied should be removed beforehand from the decal

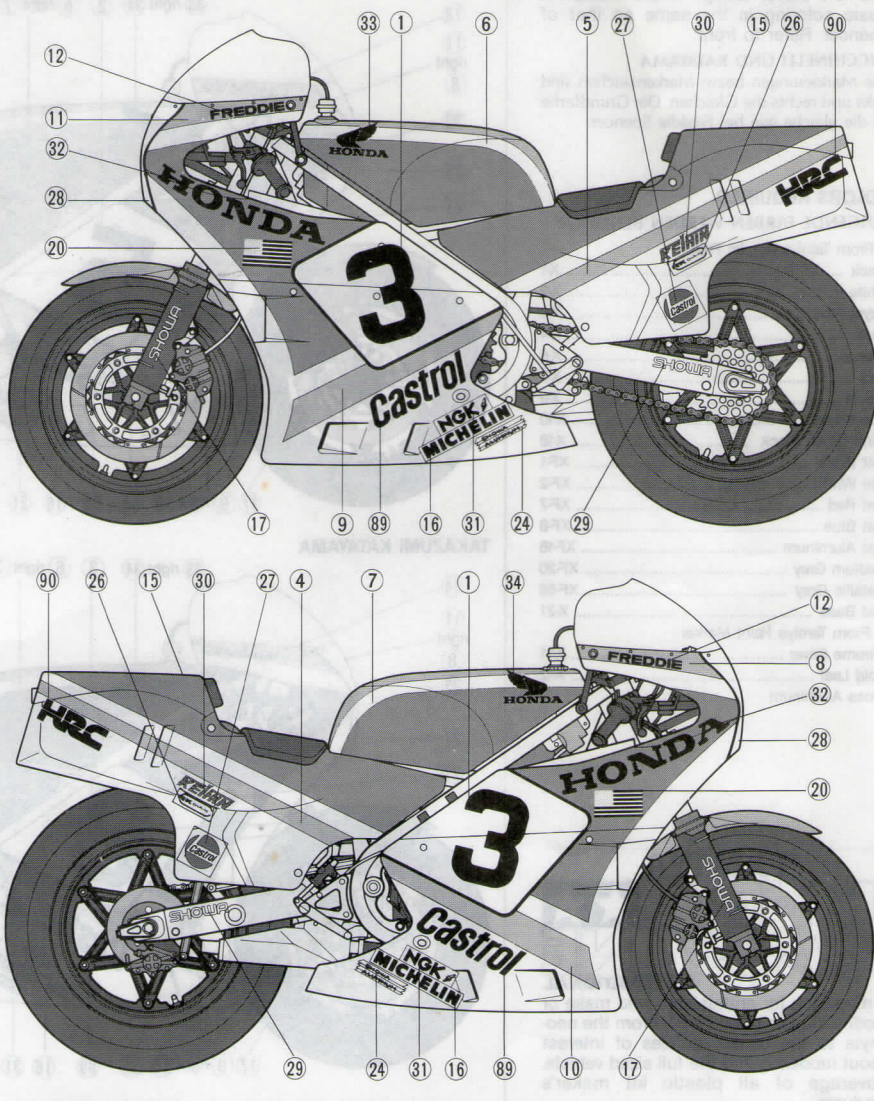


sheet. Cut off translucent film along colored parts.

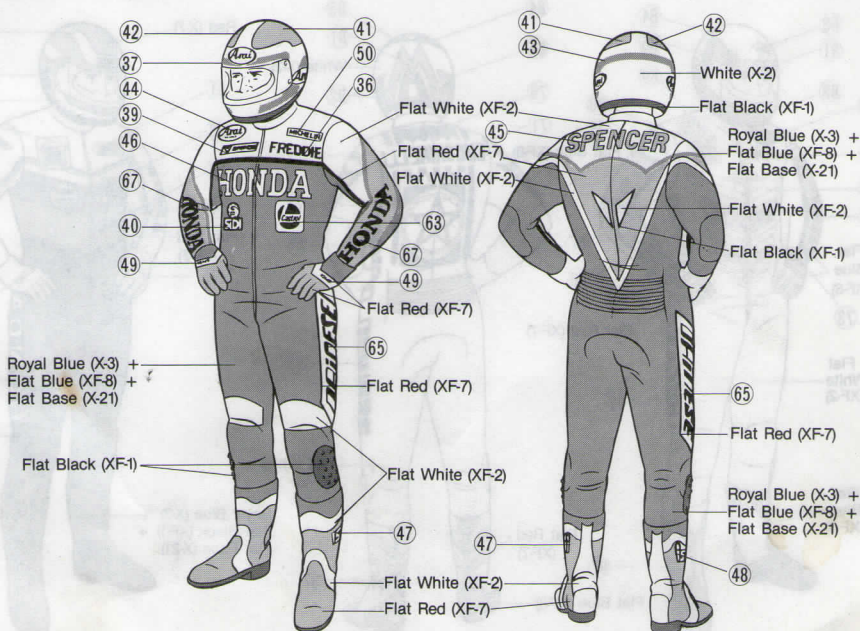
- (3) Dip the decal in tepid water for about 10 seconds and then remove it to a clean cloth. Be careful of over immersion to avoid loss of decal's adhesive.
- (4) Hold the backing sheet edge and slide the decal onto the model.
- (5) Wet the decal with a little water on your finger so that it can be moved more easily into position.
- (6) Press the decal down gently with a clean soft cloth to remove air bubbles and until all excess water has been fully absorbed. When a decal has to be applied to a surface which is uneven or curved, press the decal down with a hot towel so that the decal will fit the contours perfectly. Cut off the excess transparent portion around each decal. The decal must then not be touched until dry.

## MARKING OF HONDA NS500

### FREDDIE SPENCER



## FREDDIE SPENCER



Markings are basically the same for right and left sides, except where indicated. Basic coloring is the same as that of Spencer. Refer to front.

Die Markierungen bzw. Markenzeichen sind links und rechts die Gleichen. Die Grundfarbe ist die gleiche wie bei Freddie Spencer.

FOLGENDE FARBEN WERDEN BENÖTIGT:

|                        |       |
|------------------------|-------|
| Black .....            | X-1   |
| White .....            | X-2   |
| Royal Blue .....       | X-3   |
| Blue .....             | X-4   |
| Orange .....           | X-6   |
| Red .....              | X-7   |
| Brown .....            | X-9   |
| Gun Metal .....        | X-10  |
| Semi Gloss Black ..... | X-18  |
| Flat Black .....       | XF-1  |
| Flat White .....       | XF-2  |
| Flat Red .....         | XF-7  |
| Flat Blue .....        | XF-8  |
| Flat Aluminum .....    | XF-16 |
| Medium Grey .....      | XF-20 |
| Metallic Grey .....    | XF-56 |
| Flat Base .....        | X-21  |

Chrome Silver ..... X-11  
Gold Leaf ..... X-12  
Gloss Aluminum

# MODEL MAGAZINE INTERNATIONAL

A magazine for enthusiasts who make or modify models of all kinds. From the neophyte to the expert, articles of interest about modeling and the full sized vehicle. Coverage of all plastic kit maker's products.

Technical drawing of a racing suit, showing front and back views. The suit is primarily white with blue and red accents. Key features include a helmet with a 'M' logo, a chest panel with a star and 'LUCCHINELLI' text, and a large 'HONDA' logo on the sleeve. The suit is labeled with various color and material codes: Flat Blue (XF-8), Flat White (XF-2), Flat Red (XF-7), and Flat Blue (XF-2). The back view shows a large 'LUCCHINELLI' logo and a star emblem. The front view shows a 'HONDA' logo and a 'JAPANESE' logo on the sleeve. The back view also shows a 'JAPANESE' logo on the sleeve. The suit is labeled with various color and material codes: Flat Blue (XF-8), Flat White (XF-2), Flat Red (XF-7), and Flat Blue (XF-2). The back view shows a large 'LUCCHINELLI' logo and a star emblem. The front view shows a 'HONDA' logo and a 'JAPANESE' logo on the sleeve. The back view also shows a 'JAPANESE' logo on the sleeve.

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